**LEGO®, Camera, Action!**

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| Workshop | LEGO®, Camera, Action! |
| Recommended Year Group | 3-6 |
| Subjects | Computing, Art, English |
| Course Description | Utilising unique Stop Motion software, students will collaborate and create their very own LEGO Movie through a process of Photography and Animation. |
| Duration | 45 Minutes |
| Equipment | LEGO Bricks  LEGO Minifigures  iPads  LEGO Movie Application |
| Capacity | Up to 30 students |
| Lesson Aims and Objectives | * Use software to design a programme that accomplish given goals. * Enable pupils to become digitally literate at a level suitable for the future workplace and as active participants in a digital world. * To use a range of materials creatively, to design and make products. * Participate in discussions, presentations, performances, and debates. * Consider and evaluate different viewpoints, attending to and building on the contributions of others. |

